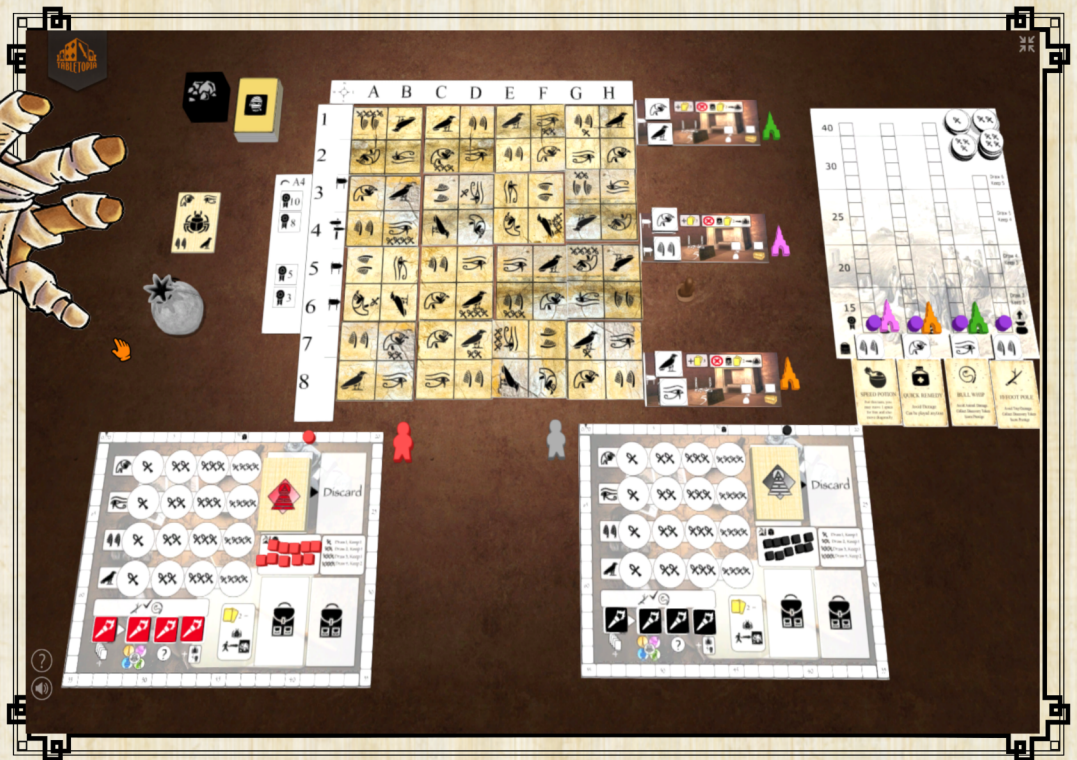




PANIC PYRAMID

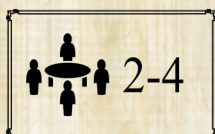
Get in, get what you can, and (maybe) get out alive!








The last of the sealed pyramids has finally been opened for scientific study! In Panic Pyramid, players are Archaeologists who must use their Research cards to make their way past poisonous cobras, cunning monkeys, and fiendish traps. When one of the Archaeologists excavates the pyramid's cursed artifacts, they awaken a Mummy that will not only chase them through the pyramid, but also begin shaking it to the ground!

Components

143 Cards	19 Tiles
2 Frame Pieces	1 Artifacts board
8 Discs	4 Player Boards
3 Major Artifacts	54 tokens
40 Cubes	5 Meeples



Features

-  Dynamic game space changes as you play
-  Distinctive blend of push-your-luck, strategy, racing, and survival
-  Roving Mummy + collapsing temple keeps players engaged throughout
-  Modular setup = high variability
-  Quick turns = low downtime